COSC 102 Spring 2015

Assessment Lab 10

The objectives of this lab are

- 1. to work in large team,
- 2. to learn from each other and
- 3. to evaluate, to comment and to fix code.

Most important is to have fun and to be inclusive. Your best participation is expected: it is your duty to collaborate with your entire team. Ask questions to your team-mates to get feedback and to help all of you learn.

## Hw2 testing

Create a new folder called assessment in your 102 directory. In your assessment folder download

- your hw2 submission from Moodle course page and
- the Test.java from your Moodle lab page. In the Q/A Assessment forum open the first question, read it and download the attachment.

Open Hw2.java and Test.java and read through Test.java. Start your post answer to the first question on the Moodle Q/A Assessment forum. In Test.java

- read each test group and uncomment them one at a time
- run the program and
- examine the output so to create your post.

Don't forget to complete the test results that have been left blank and to include a compare and contrast the of coverage between the tests you provided for this homework and our tests.

## Scrolling Game

In your assessment folder download your scrolling game submission from Moodle course page and make it ready to play for the people of your team. Then, play each other game.

Collectively select three games considering the following criteria

- 1. fun factor: the game has created a balance that is fun, challenging and/or rewarding.
- 2. technical: the game has implemented interesting mechanics that enhance or add to the minimum requirements specified
- 3. creative: the game incorporates art and/or visual effects that create a cool, cohesive theme.

If you have time rename the game so to keep anonymity. Make computers ready to play these selected game. Each of you will play all those selected games!

## Word Generator

Download the zip file for your group on two computers.

Run the programs and evaluate the code design and the output.

One submission works well: which one? In the post comment on how A or B could still be improved.

The other submission might have a problem. Debug it as a group, if you know, lead the other to figure it out. Teach, learn and work together. Write briefly in the post how A or B got fixed and some highlights of what you teach each other.

No judgements and respect each other. We are all in it together. Thanks!