# **1** Range function

The function **range** is another builtin function. It takes one argument and returns a sequence of numbers. The length of the returned sequence is equal to the value of the argument: **range**(4) returns a sequence of 4 numbers. In general, for some number n, the function call **range**(n) returns the sequence  $\emptyset$ , ..., n-1. The sequence is something called a list. We will learn about lists later. For now, our only use of **range** will be inside for loops.

```
>>> range(4)
[0, 1, 2, 3]
>>> range(10)
[0, 1, 2, 3, 4, 5, 6, 7, 8, 9]
>>> range(0)  # returns an empty sequence
[]
```

## 2 For loops using range

The last handout described the basics of the **for** statement. It showed how to loop over the characters of a string. Recall that a string is a *sequence* of characters. The output of **range** is a *sequence* of numbers. It turns out that we can use a **for** statement to loop over *any sequence*. This loop prints the numbers 0 to 9, each on a separate line.

```
for num in range(10):
    print num
```

#### Examples

```
for i in range(10):
    squared = i * i
    print(i , "^2 =", squared)
```

print(i)

#\_\_\_\_

### **3** Making complex patterns with for loops

The **for** statement is a powerful tool with many applications. A **for** loop repeats the same body of code over and over: the challenge is to figure out how to express what you want to do as repetitive application of some pattern. Here we look at a fun application: text art. We can use the **for** statement to write a program that draws a "vee" shape like this:

The pattern is actually made up of *two* characters: not only dots, but also spaces. The number of each varies by line. We can use a **for** loop to print this pattern: each time through the loop we will print one line of text. The challenge is figuring out how many dots and spaces to print on each line.

```
for line in range(5):
    spaces = # how many??
    dots = # how many??
    print ' ' * spaces + '.' * dots
```

The pattern for spaces is pretty easy: there are 0 on the first line, 1 on the second, 2 on the third, and so on. Therefore, the number of spaces is equal to the value of the loop variable line. To help us figure out the pattern for the dots, we can use a **loop table**.

line	dots	-2 * line	-2 * line + 9	
0	9	0	0 + 9	
1	7	-2	-2 + 9	
2	5	-4	-4 + 9	
3	3	-6	-6 + 9	
4	1	-8	-8 + 9	

The first thing to is figure out the rate of change: each time the line goes up by 1, the number of dots goes down by 2. The expression -2 \* line has the desired rate of change but the numbers are off. In fact, every number is off by exactly 9. To complete the formula, we can add 9 to the expression: -2 \* line + 9 yields the correct number of dots for every line.

```
for line in range(5):
    spaces = line
    dots = -2 * line + 9
    print ' ' * spaces + '.' * dots
```

To make this more interesting, allow the size of the vee to vary. Here is size 3:

Here is size 4:

.

The size affects the pattern in two ways: the number of lines, and the number of dots on the first line. To figure out how the number of dots changes as a function of size, we again use a loop table.

size	dots on first row	2 * size	2 * size - 1
3	5	6	6 - 1
4	7	8	8 - 1
5	9	10	10 - 1

```
print ' ' * spaces + '.' * dots
```

### 4 In class exercise