1 Expressions

1.1 Arithmetic operators

Operator	Operation	Expression	Description	Result
+	addition	3 + 4	3 plus 4	7
-	subtraction	3 - 4	3 minus 4	-1
-	negation	-3 + 5	negative 3 plus 5	2
*	multiplication	3 * 5	3 times 5	15
/	division (of ints)	10 / 4	10 divided by 2,	2
			truncating remainder	
/	division (of floats)	10.0 / 4.0	10 divided by 2	2.5
**	exponentiation	2 ** 4	2 to the power of 4	16
%	modulo (remainder)	10 % 3	10 mod 3	1

The inputs to an operator are called **operands**. For example, in this expression, 3 * 5, the operator is * and the operands are 3 and 5.

1.2 Types & Expressions

A **type** is a set of values and operations that can be performed on those values.

- int: the type representing integers. Operators include the arithmetic operators above.
- float: the type representing floating points numbers, which are *approximations* of real numbers. Operators include the arithmetic operators above.

An **expression** is a combination of operators and values (and/or variables) that python can evaluate, resulting in a single value. This definition will evolve as the course progresses.

1.3 Operator precedence

Higher precedence operators are evaluated first. To break ties, python evaluates from left to right.

Operator	Precedence	
**	highest	
- (negation)		
*, /, %		
+ (addition), - (subtraction)	lowest	

To control what gets evaluated first, use parentheses. Example:

```
>>> 3 + 2 * 10
23
>>> (3 + 2) * 10
50
```

2 Variables & Assignments

Data values are stored in memory. A **variable** is a named memory location. To make or update a variable, use an **assignment statement**.

An assignment statement has this form:

```
variable = expression
```

How python executes assignment statement:

- 1. Evaluate the expression on the right-hand side. This produces a value. The value is stored in memory, at a particular address.
- 2. Store the memory address in the variable on left-hand side.

Example:

```
>>> hourly_wage = 8.00
>>> hours_worked = 42
>>> total_pay = hourly_wage * hours_worked
>>> total_pay
336.0
```

You can use the python visualizer (http://www.pythontutor.com/visualize.html) to visualize of what happens when python executes. Be sure to adjust the settings so they look like this:

```
Execute code using Python 2.7 \( \daggerapprox \), hide frames of exited functions \( \daggerapprox \), render all objects on the heap \( \daggerapprox \), hide environment parent pointers \( \daggerapprox \), use text labels for references \( \daggerapprox \), and \( \daggerapprox \) show everything \( \daggerapprox \).
```

Variable names should be meaningful, like in the example above. Variable names must start with a letter or _ and contain only letters, digits, and _. Some names, like print, are special keywords in python and cannot be used.

3 Errors

There are three kinds of errors in programming:

- 1. syntax error: the statement does not match rules of python language. Ex: 3 + 5 * * 2
- 2. **runtime error**: the expression causes a crash. Ex: 4 / (8 2 ** 3)
- 3. **semantic error**: the program runs but produces the wrong answer. Ex:

```
>>> base = 3
>>> height = 3
>>> triangle_area = base * height / 2
>>> triangle_area  # calculation is wrong: it should be 4.5, where is the bug??
4
```